

**Northern California Nisei Athletic Union  
Basketball League**

**By Laws**

**Section I – Fees**

- a) The League fee must be turned in to the League Coordinator by the deadline determined by the Board.
- b) The NCNAU Board Meeting will be held in the East Bay in November.
- c) The League fee will be forfeited if a team is dropped after the entry fee deadline.

**Section II – Rosters**

- a) Each team shall submit a roster of no more than fifteen (15) players.
- b) The roster must be turned in to the League coordinator by the deadline date determined by the Board each year.
- c) Each team will receive a copy of each team roster in their respective division.
- d) No player may be on two different NAU rosters. This rule applies to Northern California and Southern California leagues.
- e) A player may move from the roster of one team to the roster of another team in successive seasons as long as he meets all other requirements as stated in Section IV – Player Eligibility, Section V – Team Eligibility, and Section VI – Championship Requirements.
- f) A player becomes a “free agent” if his team disbands. He is then free to play for any team as long as he meets all other requirements as stated in Section IV – Player Eligibility, Section V – Team Eligibility, and Section VI – Championship Requirements.
- g) \*Additional players may be added to rosters prior to the beginning of the second half of the scheduled number of league games with the following conditions:
  - 1) **\$30.00 per player registration fee**, along with the player’s name, former team, division, and season last played; must be received by the League coordinator six (6) days prior to any league game.
  - 2) The fifteen (15) player allotment per team clause must not be exceeded by the addition of players.
  - 3) The name of any player on the original team roster may not be removed to make room for new players.
  - 4) The player must meet all other eligibility requirements as stated in the Constitution and the By Laws.

\*In the case of an odd number of scheduled games, players must be added prior to the game designated as the middle game of the schedule. Tie breaking and Playoff games do not constitute scheduled league games. The Board will determine the deadline date.

### Section III – Entry Deadline

- a) Entry fee and rosters are to be turned in to the League Coordinator.
- b) Deadline for entry fee and rosters is November 1<sup>st</sup>.
- c) All entry fees are payable to the NCNAU Basketball League.
- d) Late Roster Fee: **\$50.00 per team.**
- e) All returned checks: **\$25.00 NAU Service Charge.**

### Section IV – Player Eligibility

- a) Japanese Players
  - 1) One or both natural parent(s) must be Japanese.
  - 2) The ¼ Japanese player must submit a Birth Certificate and the parent's (mother and/or father) Birth Certificate(s).
  - 3) In case of adoption, both parents must be Japanese.
- b) Chinese Players
  - 1) Both natural parents must be Chinese.
  - 2) Each team may have a maximum of three (3) Chinese players.
- c) **All New players must submit a copy of their Birth Certificate and Driver's License (or valid California Identification) before they are eligible to play in the NCNAU Basketball League.** All new players who do not turn in the Birth Certificate and Driver's License copies will be deleted from their team roster. You may add the player(s) back on the roster along with the \$30.00 Player Addition Fee (per player). Deadline for Birth Certificate and Driver's License copies is December 1<sup>st</sup>.
- d) A player may not play in two leagues (NCNAU and SCNAU) during the same season with the following exceptions:
  - 1) A member of the church league may come up after that season is completed provided his name is on the roster.
  - 2) A member of a high school and/or college team may complete after that season is completed provided his name is on the roster.
  - 3) Eligibility for Post season Play: Players must have played a minimum of three games during the regular season to be eligible for postseason play. The Board will make certain exceptions such as injures, College, and/or High School Playoffs.
- e) Player Classification/Status
  - 1) AA Division Player – sit out – one year (no NCNAU and SCNAU AA competition) he is no longer classified as AA. He is A Plus.
  - 2) A Plus Division Player – sit out – one year (NCNAU and SCNAU A Plus competition) he is no longer classified as A Plus. He is A Major.

- 3) A Major Division Player – sit out-one year (NCNAU and SCNAU A Major competition) he is no longer classified as A Major. He is A Minor.
- 4) All players who drop down a division are reclassified into that division during the season.
- f) A player is ineligible for NCNAU league competition under the following circumstances:
  - 1) The player is under suspension.
  - 2) The player has outstanding financial debts owed to the NCNAU.

## Section V – Team Eligibility

- a) Any team is eligible for NCNAU league competition provided it has met all the rules and regulations governing the NCNAU Basketball League.
  - 1) Each team in the A Minor Division shall be allowed two players of A Major classification. The two A Major players may not be members of the best five players list from the teams that finished first at the conclusion of league play (League Winner) or the two finalists of the playoffs.
  - 2) Each team in the A Major Division shall be allowed two players of A Plus classification. The two A Plus players may not be members of the best five players list from the teams that finished first at the conclusion of league play (League Winner) or the two finalists of the playoffs.
  - 3) Each team in the A Plus Division shall be allowed two players of AA classification. The two AA players may not be members of the best five players list from the teams that finished first at the conclusion of league play (League Winner) or the two finalists of the playoffs.
  - 4) The **last** place team in each division may go down a division if granted permission by the Board.
  - 6) **The use of illegal or ineligible player(s) is absolutely forbidden.** A team which uses illegal and/or ineligible player(s) shall forfeit all games, pay Forfeit Fine of \$100.00 per game, gym and referee fees incurred by the opposing team in a forfeited game (the team that forfeits shall absorb all costs), and that each player and Team Rep. on said team's roster, individually and collectively shall be suspended from the NCNAU Basketball League for the remainder of the current and following season. The **illegal player(s)** shall be permanently banished from the NCNAU and SCNAU Basketball League. The **ineligible player(s)** shall be banished from the NCNAU and SCNAU Basketball League for five (5) years/seasons
  - 7) Any team is ineligible for NCNAU league competition under the following circumstances.
    - a) the team is under suspension.

- b) the team has outstanding financial debts due to the NCNAU.
- 8) Penalties for misconduct will be decided by the Board when not already stated in the Constitution and/or the By Laws.

## Section VI – Championship Requirements

- a) The Champion of each division (AA, A Plus, A Major, and A Minor) will be determined by a championship game between the two finalists of the Playoffs.
  - 1) After the completion of league play, the top four teams of each division will advance to the Playoffs.
  - 2) The first place team will play the fourth place team and the second place team will play the third place team.
  - 3) The first and second place team will receive the home court advantage and will be responsible for providing the gym, referees, scorekeeper, and timekeeper.
  - 4) The League will reimburse a maximum of \$100.00 for each home Playoff game.
  
- b) Format for Playoffs for Divisions Divided into Two Sub-Divisions (American/National):
  - 1) The top team in each sub-division (American/National) will qualify for the Playoffs. The two teams with the next best records (taking tie-breakers into account), regardless of sub-division (American/National) will also qualify for the Playoffs. The two teams with the best overall records will have the home court advantage and will be responsible for providing the gym, referees, scorekeeper and timekeeper.
  - 2) The first place team will play the fourth place team and the second place team will play the third place team.
  - 3) The League will reimburse a maximum of \$100.00 for each home Playoff game.
  
- c) Procedures for Advancing Teams
  - 1) Each team in each division (AA, A Plus, A Major, and A Minor) has qualified for the League Playoffs must submit their best five players list before participating in any Playoff game.
  - 2) In each division, the best five players list from the winner of the NorCal playoffs must play in the next higher division the following year/season. The remaining players on these teams will maintain the status of the division they played in.
  - 3) Players from the **best five players list** that sit out **one** year/season (no NCNAU and SCNAU competition) may go down one division.
  - 4) Eligibility for Playoffs: Players must have played a minimum of three (3) games during the regular season to be eligible for postseason

play. The Board will make certain exceptions such as injures, College, and or High School Playoffs.

- 5) The number of teams required to advance to the next higher The Executive Board as needed to maintain the most adequate or highest level of competition within each division may alter division. The site of the League Championships will be determined each year by the NCNAU Board.
- 6) Playoff teams with Outstanding Debts to the NCNAU will be unable to play in any Playoff game. Game will be declared a Forfeit, plus the Forfeit Fine (\$100.00) and to pay if any, gym and referee fees.
- 7) The site for State Playoffs will rotate each year North and South. Each team traveling to LA (South) will receive \$600.00.

## Section VII – Scheduling of Games

- a) The Board shall make the league schedule.
- b) The Home team (as designated in the schedule) will be responsible to secure gym site. This includes scorekeeper, timekeeper, game officials, and security, if necessary.
- c) The Home team is responsible for notifying the Visiting team of the time, the date, and location of the game.
  - a. The Visiting team must be notified by the Home team by **Monday** prior to the scheduled game.
  - b. Failure by the Home team to notify the Visiting team before the required time will result in a forfeiture of that game by the Home team. (Option: unless **both** teams agree **a**) Visiting team agrees to play the scheduled game, or **b**) to reschedule at the original Visiting team gym with the original Home team paying all the gym and referee fees. This will be a postponement to the original Home team).
  - c. If there are any costs incurred by a forfeited game, the team that forfeits shall absorb all costs.
  - d. League **Forfeit Fine**: \$100.00 per game. (amended 2004)
- d) All games must be played on Saturday or Sunday as designated by the league schedule with the following exceptions:
  - a. League and tournament play as designated by the Executive Board.
  - b. Playoffs and optional play as designated by the Executive Board.
- e) Each team is allowed **one** postponement during the season.
  - a. The team postponing the game must notify the opposing team's representative and the League Coordinator or the League Commissioner by **Monday** prior to the scheduled game.
  - b. The team has the **option** to turn down the request for postponement.
- f) All games not made up by the Playoffs will be declared a "Forfeit". Plus Forfeit Fine: \$100.00 per game. The team that forfeits will pay all costs associated with the forfeit game.

- g) Should the team postponing the game **fail** notify the League coordinator or League Commissioner there will be a **\$5.00** fine.

## Section VIII – Games

- a) All games shall be played under the current NCAA Basketball Rules with exceptions approved by the Board.
- b) The Home team designated by the league schedule shall provide the official scorekeeper and timekeeper.
- c) **Visible clock** – Home team must have a visible/sports clock (NO wristwatch, stopwatch, or other hand-held timing devices not visible to the players on the court. **Penalty/No Clock: \$50.00** fine for each game.
- d) **League Score sheets:**
  - 1) The League will furnish the score sheets to all teams prior to the beginning of league play. The score sheet should include full names and numbers of each players as well as documentation of technical fouls, ejections, protest, and/or forfeit is necessary. Each team representative must sign the score sheet and mail it to the League Coordinator no later than three (3) days after the completion of the game. **Late score sheet fine: \$10.00 per score sheet.** No penalty for sending in wrong color score sheet.
- e) All game protests must be submitted in writing.
  - 1) All game protests must be addressed to each member of the Executive Board.
  - 2) All game protests must be submitted with forty-eight (48) hours of completion of the protested game.
- f) All referee protests must be submitted in writing.
  - 1) All referee protests must addressed to each member of the Executive Board.
  - 2) All referee protests must be submitted within seventy-two (72) hours of completion of the protested game due to officiating discrepancies.
  - 3) The Executive Board will not accept protests based on a referee's judgment call.
- g) All protests (game and referees) must be submitted with a **Protest Registration Fee/\$25.00.**
- h) A referee may be listed on a league roster but may not referee a game in the division he is playing in.
- i) All referees must be a member of a sanctioned referee association
- j) **No Show Referees:** Several teams rely of some type of administrator/coordinator who is responsible for ensuring the referees will be present at their home game. This person might be a member of the local referees' association. This person might simply volunteer his/her services to coordinate all the games and referees for a

geographic area. For determining when and how the Home team should be penalized for No Show Referees, the following **Solutions** for each **Situation** will be used.

#### **Situation I**

- a) Coordinator is a member of a local referees' association.
- b) Coordinator is provided with a schedule with dates and times referees are needed.
- c) Coordinator fails to call referees – No referees at the game.

#### **Solution/Penalty**

Game is declared a forfeit against original Home team (unless **both** teams agree to reschedule game with the Visiting team's option to play the game at the original Visiting team's gym with the original Home team paying all gym and referee fees. The original Home team will be the Home team and will provide the scorekeeper and timekeeper.

#### **Situation II**

Same as Situation I - except coordinator NOT a member of a local referees' association.

#### **Solution/Penalty**

Same Solution/Penalty as Situation I.

#### **Situation III**

Same as Situation I except coordinator calls referees, but the referees **fail** to show up.

#### **Solution/Penalty**

Game will be rescheduled with the Visiting team's option to play the game at the Original Visiting team's gym with the Original Home team paying all gym and referees fees. The original Home team will be the Home team and will provide the scorekeeper and timekeeper.

#### **Situation IV**

Same as Situation II except coordinator call referees and referees **fail** to show up.

#### **Solution/Penalty**

Same Solution/Penalty as Situation III.

#### **Situation V**

Two referees were called but only **one** referee showed up.

## Solution/Penalty

- a) Same Solution/Penalty as Situation I/II
  - b) the **Visiting** team agrees to play the game with **one** referee.
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- k) If a team is not present at the scheduled game time, there will be a fifteen (15) minute grace period. The game will be declared a Forfeit unless the late team is given an extension to allow for travel time, bad weather conditions, accidents, heavy traffic, getting lost, etc.
  - l) **Unsportsmanlike Conduct:** Home and Visiting team are responsible for the conduct and behavior of their respective players, coaches, manager, team representatives, spectators, scorekeeper, timekeepers, and game officials.
  - m) **Alcohol and/or Illegal Drugs are strictly prohibited** from premises of NCNAU sanctioned games. Home team is responsible for the behavior of both teams. The Home team and/or game site administration or staff should remove any person, players and/or spectators, from the gym.
  - n) **Procedure for Tie breaking:**  
In case of a tie at the completion of league play, positioning for league standings will be determined on the basis of:
    - 1) Who beat who among the teams involved.
    - 2) Record versus other playoff-eligible teams.
    - 3) Margin of victory among the teams involved.
    - 4) Chance i.e. coin flip, drawing cards, pulling numbers, etc.

For divisions divided into two sub-divisions (American/National) that have an odd number of teams (resulting in an unbalanced number of games), any team within  $\frac{1}{2}$  game of another is considered tied with that team. For example:

- 1) American team has a record of 5-4
- 2) National team has a record of 5-5
- 3) The two teams are considered tied and the tie-breaking procedure would be applied to determine seeding.